

EAST Search History (Prior Art)

Ref #	Hits	Search Query	DBs	Default Operator	Plurals	Time Stamp
L1	128	((CHIA-CHEN) near2 (CHEN)).INV.	US-PGPUB; USPAT; USOCR	OR	ON	2009/08/27 07:34
L2	5	((WEN-SHIOU) near2 (LOU)).INV.	US-PGPUB; USPAT; USOCR	OR	ON	2009/08/27 07:34
L3	21	((determin\$4 or locat\$4 or calculat\$4 or retriv\$4 or comput\$4) with ((line) or point or vertic\$4 or vertex) with (face or facial) with (model or mesh or polygon)) and (connectiv\$4) and ((remov\$4 or add) near (feature or line or vertic\$4 or vertex or point)) and ((triangl\$4 or triangular) near (mesh or grid))	USPAT	OR	ON	2009/08/27 07:36
L4	1121	((featur\$4 or characteris\$4) with (thread or line or snak\$4 or contour\$4) with ((model\$4 or polygon\$4 or object or shape or primitiv\$4 or avatar or face or facial) with ("3D" or ((three or "3") near dimension\$4) or "3-D"))	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO; DERWENT ; IBM_TDB	OR	ON	2009/08/27 07:36
L5	452	((input\$4 or manual\$4 or user) with ("3D" or ((three or "3") near dimension\$4) or "3-D") with (model or polygon\$4 or shape or object or primitive)) and (featur\$4 near (line or loop or point or thread or joint or connect\$4)) and (mesh or lattic\$4 or grid)	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT ; IBM_TDB	OR	ON	2009/08/27 07:36
L6	933	((input\$4 or manual\$4 or user) with ("3D" or ((three or "3") near dimension\$4) or "3-D") with (model or polygon\$4 or shape or object or primitive)) and (featur\$4 near (line or loop or point or thread or joint or connect\$4))	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT ; IBM_TDB	OR	ON	2009/08/27 07:37
L7	238	((featur\$4 or face or facial) near2 (line or loop or segment)) and ((model or mesh or primitive or polygon\$4 or shape or model\$4) same (reconstruc\$4) same ("3D" or "3-d" or ((three or "3") near dimension\$4)))	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT ; IBM_TDB	OR	ON	2009/08/27 07:37
L8	178	((grid or mesh or tessellat\$4 or tesellat\$4 or tesselat\$4) with ((chang\$4 or alter\$4 or adjust\$4 or modif\$4) near (number or amount or ratio or densit\$4))) with (point or vertic\$4 or vertex)	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT ; IBM_TDB	OR	ON	2009/08/27 07:37
L9	34	((input or obtain\$4 or captur\$4 or gather\$4) near ("3D" or (three near dimension\$4) or ("3" near dimension\$4)) near (model or face or facial)) and (reconstruct\$4) and ((feature near3 line) or (structur\$4 near snake))	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT ; IBM_TDB	OR	ON	2009/08/27 07:37
L10	1793	(345/473).CCLS.	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO; DERWENT ; IBM_TDB	OR	OFF	2009/08/27 07:37
L11	54	((connect\$4 or featur\$4 or face or facial) near3 (line or loop or segment)) and ((face or facial) same (model or mesh or primitive or polygon\$4 or shape or model\$4) same ("3D" or "3-d" or ((three or "3") near dimension\$4))) and L10	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT ; IBM_TDB	OR	ON	2009/08/27 07:37
L12	188	((connect\$4 or featur\$4 or face or facial) near3 (line or loop or segment)) and ((model or mesh or primitive or polygon\$4 or shape or model\$4) same ("3D" or "3-d" or ((three or "3") near dimension\$4))) and L10	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT ; IBM_TDB	OR	ON	2009/08/27 07:37

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L13	452	((input\$4 or manual\$4 or user) with ("3D" or ((three or "3") near dimension\$4) or "3-D") with (model or polygon\$4 or shape or object or primitive)) and (featur\$4 near (line or loop or point or thread or joint or connect\$4)) and (mesh or lattic\$4 or grid)	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT ; IBM_TDB	OR	ON	2009/08/27 07:37
L14	933	((input\$4 or manual\$4 or user) with ("3D" or ((three or "3") near dimension\$4) or "3-D") with (model or polygon\$4 or shape or object or primitive)) and (featur\$4 near (line or loop or point or thread or joint or connect\$4))	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT ; IBM_TDB	OR	ON	2009/08/27 07:38
L15	31	((featur\$4 with (point or vertex or vertic\$4)) same (correct\$4 or modify or modifica\$4 or reconstruct\$4)) and L10	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT ; IBM_TDB	OR	ON	2009/08/27 07:38
L16	286	((connect\$4 or featur\$4 or face or facial) with (line or loop or segment)) and ((model or mesh or primitive or polygon\$4 or shape or model\$4) same ("3D" or "3-D" or ((three or "3") near dimension\$4))) and L10	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT ; IBM_TDB	OR	ON	2009/08/27 07:38
L17	16	("4710876" "4729098" "6263108" "6415295" "6483945" "6563500" "6583787").PN. OR ("6982710").URPN.	US-PGPUB; USPAT; USOCR	OR	ON	2009/08/27 07:38
L18	48	("5031228" "5432864" "5659625" "5764790" "5781367" "5905807" "5974150" "5982912" "6047078" "6091836" "6173068").PN. OR ("6381346").URPN.	US-PGPUB; USPAT; USOCR	OR	ON	2009/08/27 07:38
L19	8	((featur\$4 or characteris\$4) with (thread or line or snak\$4 or contour\$4) with ((model\$4 or polygon\$4 or object or shape or primitiv\$4 or avatar or face or facial) with ("3D" or ((three or "3") near dimension\$4) or "3-D"))) and 10	US-PGPUB; USPAT; USOCR; FPRS; EPO; JPO; DERWENT ; IBM_TDB	OR	ON	2009/08/27 07:38
L20	0	((determin\$4 or locat\$4 or calculat\$4 or retriv\$4 or comput\$4) with ((feature near line) with (face or facial) with (model or mesh or polygon)) and (connectiv\$4) and ((remov\$4 or add) with (feature or line or vertic\$4 or vertex or point)) and ((triangl\$4 or triangular) near (mesh or grid)) and (reconstruct\$4 or regenerat\$4)	USPAT	OR	ON	2009/08/27 07:38
L21	0	((determin\$4 or locat\$4 or calculat\$4 or retriv\$4 or comput\$4) with ((feature near line) with (face or facial) with (model or mesh or polygon)) and (connectiv\$4) and ((remov\$4 or add) with (feature or line or vertic\$4 or vertex or point)) and ((triangl\$4 or triangular) near (mesh or grid)) and (reconstruct\$4 or regenerat\$4) and 10	USPAT	OR	ON	2009/08/27 07:38
L22	2	((grid or mesh or surface) with ((number or amount or ratio or densit\$4) with (point or vertic\$4 or vertex))) same ((constant or maintain\$4 or "same") with (number or amount or ratio or densit\$4)) and ((model) same (face or facial)) and 10	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT ; IBM_TDB	OR	ON	2009/08/27 07:39
L23	177	((grid or mesh or surface) with ((number or amount or ratio or densit\$4) with (point or vertic\$4 or vertex))) same ((constant or maintain\$4 or "same") with (number or amount or ratio or densit\$4)) and ((model) same (face or facial))	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT ; IBM_TDB	OR	ON	2009/08/27 07:40
L24	29	("3805238" "4729098" "4975969").PN. OR ("5659625").URPN.	US-PGPUB; USPAT; USOCR	OR	ON	2009/08/27 07:40
L25	238	((featur\$4 or face or facial) near2 (line or loop or segment)) and ((model or mesh or primitive or polygon\$4 or shape or model\$4) same (reconstruc\$4) same ("3D" or "3-d" or ((three or "3") near dimension\$4)))	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT ; IBM_TDB	OR	ON	2009/08/27 07:40

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L26	697	((featur\$4 or face or facial) with (line or loop or segment)) and ((model or mesh or primitive or polygon\$4 or shape or model\$4) same (reconstruc\$4) same ("3D" or "3-d" or ((three or "3") near dimension\$4)))	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT ; IBM_TDB	OR	ON	2009/08/27 07:40
L27	8	((featur\$4 or face or facial) with (line or loop or segment)) and ((model or mesh or primitive or polygon\$4 or shape or model\$4) same (reconstruc\$4) same ("3D" or "3-d" or ((three or "3") near dimension\$4))) and 10	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT ; IBM_TDB	OR	ON	2009/08/27 07:40
L28	178	((grid or mesh or tessellat\$4 or tesellat\$4 or tesselat\$4) with ((chang\$4 or alter\$4 or adjust\$4 or modif\$4) near (number or amount or ratio or densit\$4))) with (point or vertic\$4 or vertex)	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT ; IBM_TDB	OR	ON	2009/08/27 07:41
L29	0	((grid or mesh or tessellat\$4 or tesellat\$4 or tesselat\$4) with ((chang\$4 or alter\$4 or adjust\$4 or modif\$4) near (number or amount or ratio or densit\$4))) with (point or vertic\$4 or vertex) and 10	US-PGPUB; USPAT; USOCR; EPO; JPO; DERWENT ; IBM_TDB	OR	ON	2009/08/27 07:41